

THE EFFECT OF THE TEAMS GAMES TOURNAMENT (TGT) MODEL USING POSTER MEDIA ON IPA LEARNING OUTCOMES IN CLASS V SD NEGERI 12 KONDA VILLAGE, POMBULAA JAYA, KONDA DISTRICT, KONSEL

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Abstract: *This study aims to determine the effect of the Teams Games Tournament (TGT) learning model using poster media on students' science learning outcomes. The research employed a quantitative approach with a quasi-experimental design. The findings revealed that the students' average pretest score was 36.75, with a minimum score of 25 and a maximum of 50. Meanwhile, the posttest average score increased to 77.00, with a minimum of 70 and a maximum of 95. The results of the statistical analysis showed that the t-count (23.406) was greater than the t-table (1.6759), indicating a significant difference between the students' learning outcomes before and after applying the Teams Games Tournament (TGT) model with poster media. The mean difference of 40.25 demonstrates a substantial improvement in learning outcomes. Based on these findings, it can be concluded that the Teams Games Tournament (TGT) learning model assisted by poster media has a significant positive effect on improving science learning achievement among fifth-grade elementary school students.*

Keywords: *Teams Games Tournament (TGT) Model, Poster Media, Science Learning Outcomes*

Abstrak : Penelitian ini bertujuan untuk mengetahui pengaruh model pembelajaran Teams Games Tournament (TGT) dengan media poster terhadap hasil belajar IPA siswa. Penelitian ini merupakan penelitian kuantitatif dengan desain eksperimen semu (quasi eksperimen). Temuan penelitian menunjukkan rata-rata nilai petest siswa yaitu 36,75 dengan skor minimal 25 dan nilai maksimal 50. Sementara itu, nilai rata-rata posttes siswa adalah 77,00 dengan skor minimal 70 dan skor maksimal 95. Selain itu, hasil uji statistik menunjukkan nilai t-hitung t-tabel (23,406 1,6759). Hal ini berarti terdapat perbedaan rata-rata yang sangat tinggi (40,25) dan signifikan dari hasil belajar siswa sebelum diajarkan dengan model pembelajaran Teams Games Tournament (TGT) dengan media poster dan sesudah digunakannya model pembelajaran tersebut. Sehingga dapat disimpulkan bahwa model pembelajaran Teams Games Tournament (TGT) berpengaruh signifikan terhadap prestasi belajar IPA siswa kelas V SD.

Kata Kunci: Model Pembelajaran Teams Games Tournament (TGT), Media, Media Poster, Hasil belajar IPS Siswa